

OPEN BOOK

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NOTE:

- The total mark is 60. The weights are indicated in each problem.
- Although the Faculty of Engineering Standard Calculator is allowed, all problems can be solved without using a calculator

PROBLEM 1 (15/60)

A two-revolute orthogonal manipulator (Z_1 perpendicular to Z_2) is shown in **Figure 1** under global coordinate system F_0 (X_0 - Y_0 - Z_0). The axes for joint frames F_1 (X_1 - Y_1 - Z_1) and F_2 (X_2 - Y_2 - Z_2) are defined according to Denavit-Hartenberg notation. F_0 and F_1 have common origin. X_1 is coincident with X_0 and Z_1 makes 45° angle with Y_0 . $|O_1O_2| = l$. Moreover, a cylinder is also defined in F_0 . The axis the cylinder is parallel to X_0 and intersects with Y_0 at C . $|O_0C| = b$. The radius of its cross section is r .

- (1) Compute the rotation matrix that transforms coordinates from F_2 to F_0
- (2) A reference point A is defined for the collision avoidance purpose, its coordinates in F_2 being $(0, 0, a)$. Derive the condition under which point A does not collide with surface of the cylinder

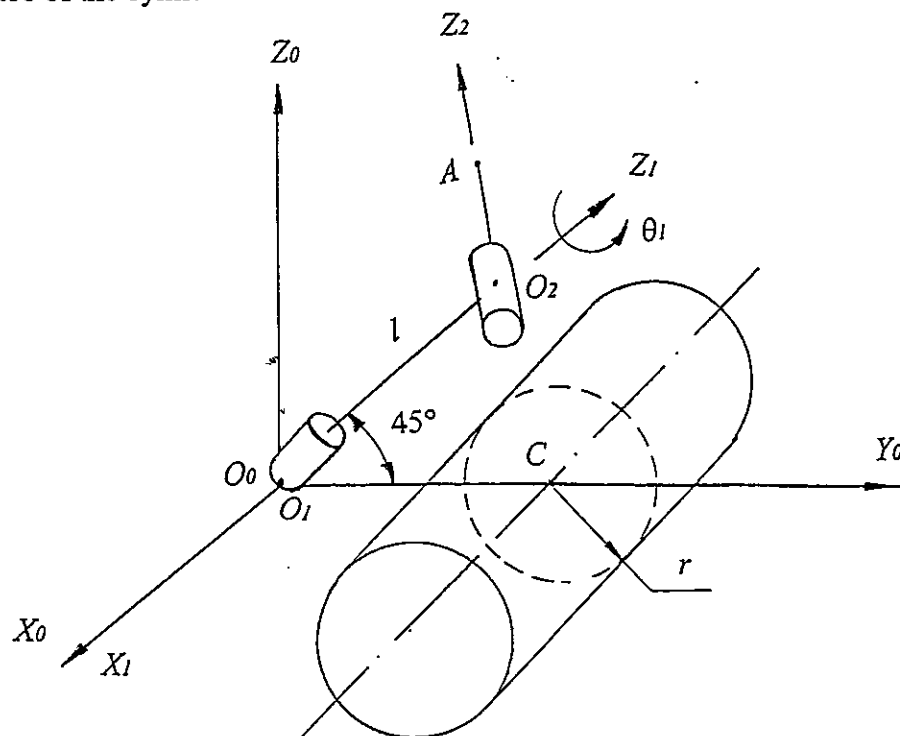


Figure 1

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PROBLEM 2 (10/60)

A three-revolute arm manipulator is shown in Figure 2.

- (1) Find the Denavit-Hartenberg parameters of the manipulator
- (2) Determine the maximum number of inverse kinematic solutions that can be obtained for the current manipulator posture.

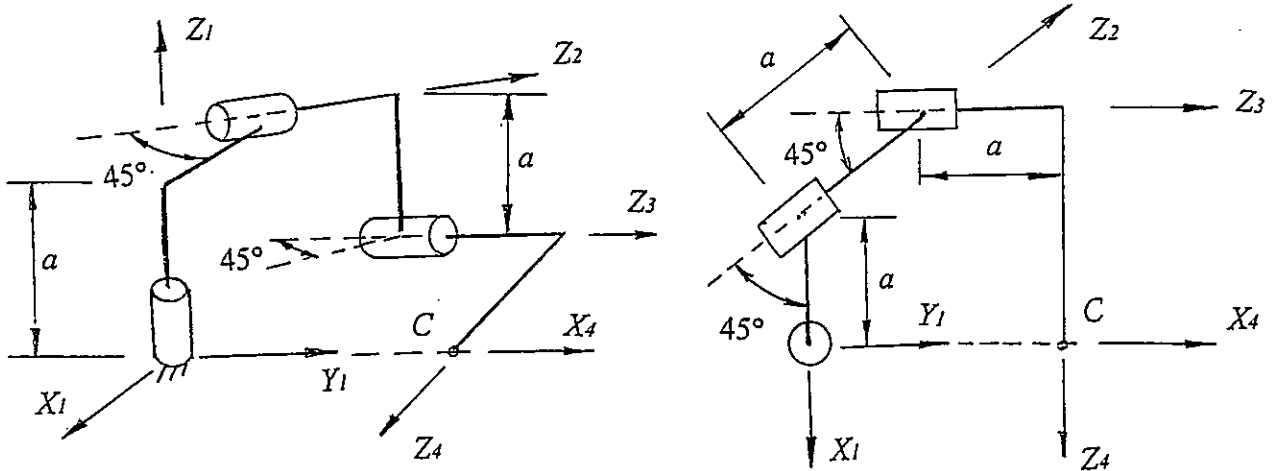


Figure 2

PROBLEM 3 (15/60)

Shown in Figure 3 is a three-revolute wrist manipulator. Assume that all links are statically balanced and the mass centres of all links are coincident at the wrist centre C . Moreover, the moment of inertia of all links about the mass centre are isotropic such that their inertial matrix can be expressed as $I_i = \alpha \mathbf{1}$ for $i = 4, 5, 6$, where α is a scalar and $\mathbf{1}$ is the 3×3 identity matrix.

- (1) It is proposed during a task planning that the X_6 - Y_6 - Z_6 frame attain a specific orientation with respect to X_4 - Y_4 - Z_4 frame as defined by the following rotation matrix

$$Q = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

that transforms coordinates from X_6 - Y_6 - Z_6 frame to X_4 - Y_4 - Z_4 frame. Determine if the proposed orientation is feasible.

(2) Derive the expression for kinetic energy of the manipulator.

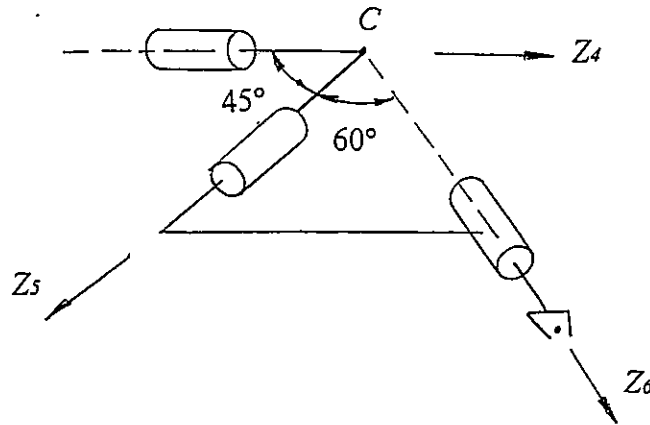


Figure 3

PROBLEM 4 (20/60)

A decoupled manipulator has five revolute joints and one prismatic joint as shown in Figure 4. The Denavit-Hartenberg Parameters of the manipulator are given in the following table:

i	a_i	b_i	α_i
1	0	0	90°
2	0	0	90°
3	0	b_3 (Variable)	0
4	0	b_4	90°
5	0	0	90°
6	0	b_6	0

Under the current posture, X_1 axis is vertical and pointing downwards while Z_3 and Z_4 are vertical pointing upwards. Moreover, both Z_6 and Z_7 are parallel to Z_2 that makes 180° with Y_1 .

- (1) Find the Jacobian matrix
- (2) Compute the joint rate that will produce the twist at P as

$$[\omega]_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad [v_p]_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

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- (3) Compute the joint torque and moments required to balance the following wrench acting at P

$$[\mathbf{n}]_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad [\mathbf{f}]_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

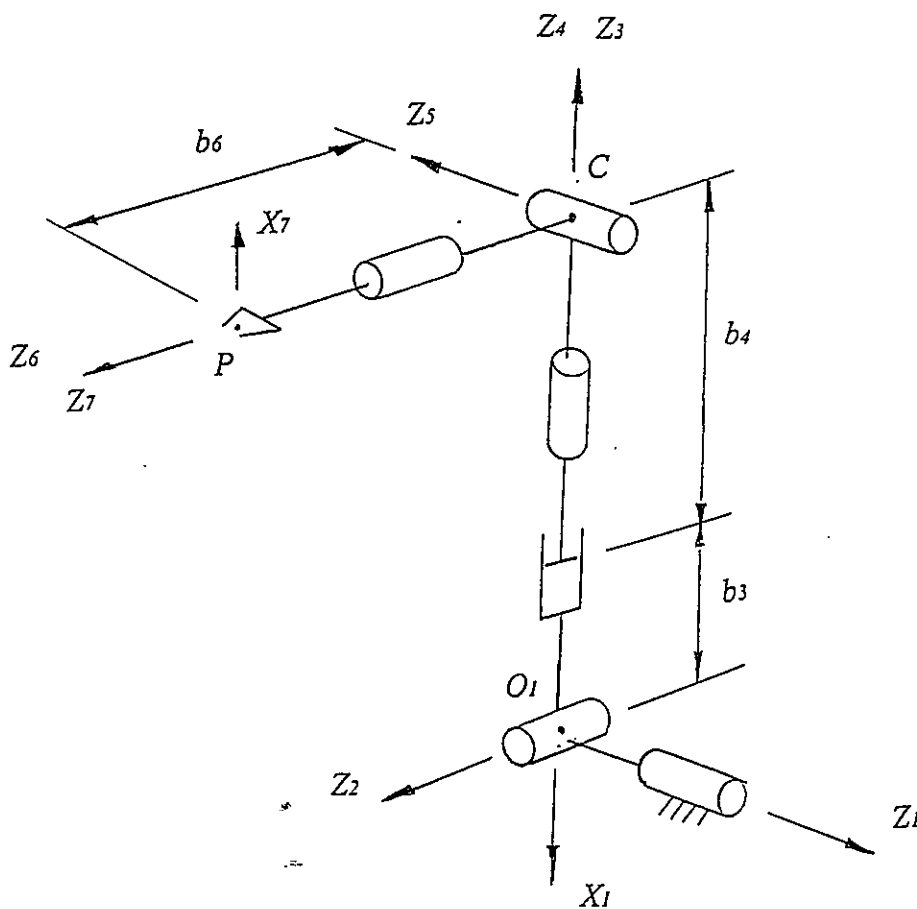


Figure 4

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Problem 1

(1) $Q = Q_0 Q_1$

$Q_0: \mathcal{F}_0 \rightarrow \mathcal{F}_1$

$\alpha_0 = 45^\circ$

$\theta_0 = 0$

$\sin \theta_0 = 0$

$\lambda_0 = \frac{\sqrt{2}}{2}$

$\mu_0 = \frac{\sqrt{2}}{2}$

$\cos \theta_0 = 1$

$$Q_0 = \begin{bmatrix} \cos \theta_0 & -\lambda_0 \sin \theta_0 & \mu_0 \sin \theta_0 \\ \sin \theta_0 & \lambda_0 \cos \theta_0 & -\mu_0 \cos \theta_0 \\ 0 & \mu_0 & \lambda_0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \sqrt{2}/2 & -\sqrt{2}/2 \\ 0 & \sqrt{2}/2 & \sqrt{2}/2 \end{bmatrix}$$

$Q_1: \mathcal{F}_1 \rightarrow \mathcal{F}_2$

$\alpha_1 = 90^\circ$

$\lambda_1 = 0$

$\mu_1 = 1$

$$Q_1 = \begin{bmatrix} \cos \theta_1 & -\lambda_1 \sin \theta_1 & \mu_1 \sin \theta_1 \\ \sin \theta_1 & \lambda_1 \cos \theta_1 & -\mu_1 \cos \theta_1 \\ 0 & \mu_1 & \lambda_1 \end{bmatrix} = \begin{bmatrix} \cos \theta_1 & 0 & \sin \theta_1 \\ \sin \theta_1 & 0 & -\cos \theta_1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$Q = Q_0 Q_1 = \begin{bmatrix} \cos \theta_1 & 0 & \sin \theta_1 \\ \frac{\sqrt{2}}{2} \sin \theta_1 & -\frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \cos \theta_1 \\ \frac{\sqrt{2}}{2} \sin \theta_1 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \cos \theta_1 \end{bmatrix}$$

(2) $[\vec{a}]_1 = [\vec{a}]_0 + Q[\vec{a}]_2$

$$= \begin{bmatrix} 0 \\ \frac{\sqrt{2}}{2} l \\ \frac{\sqrt{2}}{2} l \end{bmatrix} + \begin{bmatrix} \cos \theta_1 & 0 & \sin \theta_1 \\ \frac{\sqrt{2}}{2} \sin \theta_1 & -\frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \cos \theta_1 \\ \frac{\sqrt{2}}{2} \sin \theta_1 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \cos \theta_1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ a \end{bmatrix}$$

(2)

$$\begin{bmatrix} a \sin \theta_1 \\ \frac{\sqrt{2}}{2} l - \frac{\sqrt{2}}{2} a \cos \theta_1 \\ \frac{\sqrt{2}}{2} l - \frac{\sqrt{2}}{2} a \cos \theta_1 \end{bmatrix} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

If A does not collide with the cylinder

$$(y-b)^2 + z^2 > r^2$$

must hold

$$\Rightarrow \left(\frac{\sqrt{2}}{2} l - \frac{\sqrt{2}}{2} a \cos \theta_1 - b \right)^2 + \left(\frac{\sqrt{2}}{2} l - \frac{\sqrt{2}}{2} a \cos \theta_1 \right)^2 > r^2$$

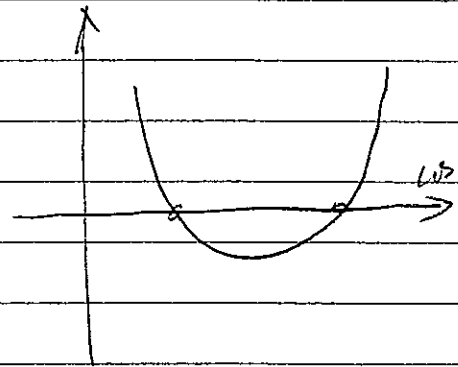
$$\Rightarrow a^2 \cos^2 \theta_1 + (\sqrt{2} ab - 2al) \cos \theta_1 + (l^2 + b^2 - r^2 - \sqrt{2} bl) > 0$$

Let $\alpha = a^2$

$$\beta = \sqrt{2} ab - 2al$$

$$\gamma = l^2 + b^2 - r^2 - \sqrt{2} bl$$

$$\alpha \cos^2 \theta_1 + \beta \cos \theta_1 + \gamma > 0$$

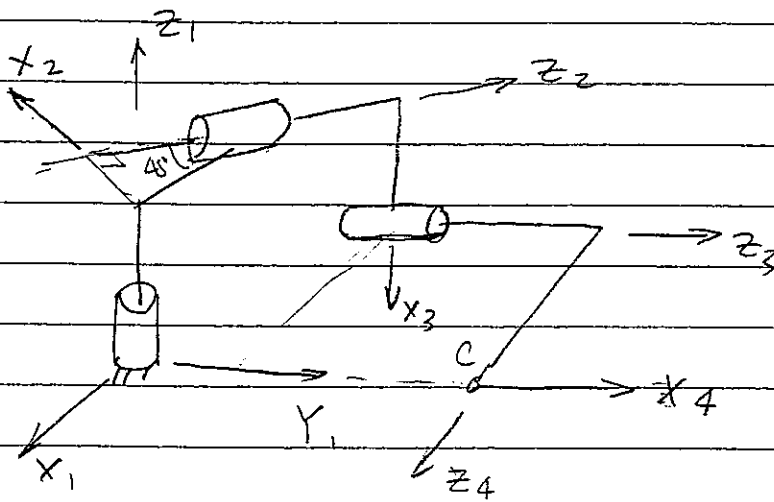


$$\begin{cases} \cos \theta_1 < \frac{-\beta - \sqrt{\beta^2 - 4\alpha\gamma}}{2\alpha} \\ \cos \theta_1 > \frac{-\beta + \sqrt{\beta^2 - 4\alpha\gamma}}{2\alpha} \end{cases}$$

○

Problem 2.

(1)	i	a_i	b_i	α_i	λ_i	μ_i
	1	$\sqrt{2}/2 a$	a	90°	0	1
	2	a	$(1+\sqrt{2})a$	45°	$\sqrt{2}/2$	$\sqrt{2}/2$
	3	0	$(1+\sqrt{2})a$	90°	0	1
	4	0	0	0		



(2) From the geometry:

$$x_c = 0 \quad y_c = (1+\sqrt{2})a \quad z_c = 0$$

eq (4.21c) of the text

$$\begin{aligned} \Delta_1 &= -2a_1 \mu_1 (x_c^2 + y_c^2) = -\sqrt{2}a (1+\sqrt{2})^2 a^2 \\ &= \sqrt{2}(1+\sqrt{2})^2 a^3 \neq 0 \end{aligned}$$

eq (4.29c)

$$\begin{aligned} \Delta_2 &= a_2^2 + a_3^2 (\cos^2 \theta_3 + \lambda_2^2 \sin^2 \theta_3) + b_4^4 \mu_3^2 (\sin^2 \theta_3 + \lambda_2^2 \cos^2 \theta_3) \\ &\quad + 2a_2 a_3 \cos \theta_3 + 2a_2 b_4 \mu_3 \sin \theta_3 + 2\lambda_2 \mu_2 (b_3 + b_4 \lambda_3) (b_4 \mu_3 \cos \theta_3 - \\ &\quad a_3 \sin \theta_3) + 2a_3 b_4 (1 - \lambda_2^2) \mu_3 \sin \theta_3 \cos \theta_3 + (b_3 + \lambda_3 b_4)^2 \mu_2^2 \end{aligned}$$

(3)

$$\begin{aligned}
 &= a_2^2 + 2\lambda_2 u_2 b_3 + b_3 u_2^2 \\
 &= a^2 + \frac{3}{2}(1+\sqrt{2})a \neq 0
 \end{aligned}$$

We have both Δ_1 and Δ_2 non zero

Thus, the max number of inverse kinematic solution is 4.

Problem 3

(1) The last column of Q is $[\vec{e}_6]_4$. The proposed orientation requires

$$[\vec{e}_6]_4 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Refer to (4.33)

$$\xi = 0 \quad \eta = 0 \quad \zeta = 1.$$

The Radical in (4.38) is

$$\begin{aligned}
 \Delta &= (\xi^2 + \eta^2) u_4^2 - (\lambda_5 - \zeta \lambda_4)^2 \\
 &= 0 - \left(\frac{1}{2} - 1 \cdot \frac{\sqrt{2}}{2}\right)^2 < 0
 \end{aligned}$$

Thus equ. (4.37) has no solution

\Rightarrow The proposed orientation is infeasible.

(4)

$$\textcircled{0} (2) \quad T = T_4 + T_5 + T_6$$

$$T_i = \frac{1}{2} \vec{\omega}_i^T I_i \vec{\omega}_i = \frac{1}{2} \alpha \omega_i^T \omega_i = \frac{1}{2} \alpha \|\vec{\omega}_i\|^2 \quad i=4,5,6$$

$$\vec{\omega}_4 = \dot{\theta}_4 \vec{e}_4$$

$$\vec{\omega}_5 = \dot{\theta}_4 \vec{e}_4 + \dot{\theta}_5 \vec{e}_5$$

$$\vec{\omega}_6 = \dot{\theta}_4 \vec{e}_4 + \dot{\theta}_5 \vec{e}_5 + \dot{\theta}_6 \vec{e}_6$$

$$\|\vec{\omega}_4\|^2 = \dot{\theta}_4^2$$

$$\cos 45^\circ = \frac{\sqrt{2}}{2}$$

$$\|\vec{\omega}_5\|^2 = \|\dot{\theta}_4 \vec{e}_4\|^2 + 2 \dot{\theta}_4 \dot{\theta}_5 \underbrace{\vec{e}_4 \cdot \vec{e}_5}_{\cos 45^\circ} + \|\dot{\theta}_5 \vec{e}_5\|^2$$

$$= \dot{\theta}_4^2 + \sqrt{2} \dot{\theta}_4 \dot{\theta}_5 + \dot{\theta}_5^2$$

$$\textcircled{0} \quad \|\vec{\omega}_6\|^2 = \dot{\theta}_4^2 + \dot{\theta}_5^2 + \dot{\theta}_6^2 + 2 \dot{\theta}_4 \dot{\theta}_5 \underbrace{\vec{e}_4 \cdot \vec{e}_5}_{\cos 45^\circ} + 2 \dot{\theta}_5 \dot{\theta}_6 \underbrace{\vec{e}_5 \cdot \vec{e}_6}_{\cos 60^\circ} + 2 \dot{\theta}_4 \dot{\theta}_6 \underbrace{\vec{e}_4 \cdot \vec{e}_6}_{\cos 60^\circ}$$

need $\vec{e}_4 \cdot \vec{e}_6$

$$\lambda_4 = \mu_4 = \frac{\sqrt{2}}{2}$$

$$Q_4 = \begin{bmatrix} \cos \theta_4 & -\frac{\sqrt{2}}{2} \sin \theta_4 & \frac{\sqrt{2}}{2} \sin \theta_4 \\ \sin \theta_4 & \frac{\sqrt{2}}{2} \cos \theta_4 & -\frac{\sqrt{2}}{2} \cos \theta_4 \\ 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \end{bmatrix}$$

$$\lambda_5 = \frac{1}{2} \quad \mu_5 = \frac{\sqrt{3}}{2}$$

$$\textcircled{0} \quad Q_5 = \begin{bmatrix} \cos \theta_5 & -\frac{1}{2} \sin \theta_5 & \frac{\sqrt{3}}{2} \sin \theta_5 \\ \sin \theta_5 & \frac{1}{2} \cos \theta_5 & -\frac{\sqrt{3}}{2} \cos \theta_5 \\ 0 & \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$$

(5)

○ express both \vec{e}_4 and \vec{e}_6 in \mathcal{F}_5

$$[\vec{e}_4]_5 = \begin{bmatrix} 0 \\ \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} \quad \text{— transpose of the 3rd row of } Q_4$$

$$[\vec{e}_6]_5 = \begin{bmatrix} \sqrt{3}/2 \sin \theta_5 \\ -\frac{\sqrt{3}}{2} \cos \theta_5 \\ \sqrt{2} \end{bmatrix} \quad \text{— the 3rd column of } Q_5$$

$$\vec{e}_4 \cdot \vec{e}_6 = -\frac{\sqrt{6}}{4} \cos \theta_5 + \frac{\sqrt{2}}{4} = \frac{\sqrt{2}}{4} (1 - \sqrt{3} \cos \theta_5)$$

Thus.

$$\|\dot{w}_6\|^2 = \dot{\theta}_4^2 + \dot{\theta}_5^2 + \dot{\theta}_6^2 + \sqrt{2} \dot{\theta}_4 \dot{\theta}_5 + \dot{\theta}_5 \dot{\theta}_6 + \frac{\sqrt{2}}{2} (1 - \sqrt{3} \cos \theta_5) \dot{\theta}_4 \dot{\theta}_6$$

$$T = \frac{1}{2} \alpha [3\dot{\theta}_4^2 + 2\dot{\theta}_5^2 + \dot{\theta}_6^2 + 2\sqrt{2} \dot{\theta}_4 \dot{\theta}_5 + \dot{\theta}_5 \dot{\theta}_6 + \frac{\sqrt{2}}{2} (1 - \sqrt{3} \cos \theta_5) \dot{\theta}_4 \dot{\theta}_6]$$

Problem 4

(1) Decoupled manipulator

$$J = \begin{bmatrix} J_{11} & J_{12} \\ J_{21} & 0 \end{bmatrix}$$

$$\text{where } J_{11} = [\vec{e}_1 \ \vec{e}_2 \ 0] \quad J_{12} = [\vec{e}_4 \ \vec{e}_5 \ \vec{e}_6]$$

$$J_{21} = [\vec{e}_1 \times \vec{r}_1 \ \vec{e}_2 \times \vec{r}_2 \ \vec{e}_3]$$

$$\vec{e}_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \vec{e}_2 = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} \quad \vec{e}_3 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \quad \vec{e}_4 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \quad \vec{e}_5 = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

$$\vec{e}_6 = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

(6)

$$\vec{r}_1 = \vec{r}_2 = \begin{bmatrix} -(b_3 + b_4) \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{e}_1 \times \vec{r}_1 = \begin{bmatrix} 0 \\ -(b_3 + b_4) \\ 0 \end{bmatrix}$$

$$\vec{e}_2 \times \vec{r}_2 = \begin{bmatrix} 0 \\ 0 \\ -(b_3 + b_4) \end{bmatrix}$$

$$\Rightarrow \vec{J}_{11} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$\vec{J}_{12} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

$$\vec{J}_{21} = \begin{bmatrix} 0 & 0 & -1 \\ -(b_3 + b_4) & 0 & 0 \\ 0 & -(b_3 + b_4) & 0 \end{bmatrix}$$

$$\vec{J} = \begin{bmatrix} 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & -1 \\ 1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 \\ -(b_3 + b_4) & 0 & 0 & 0 & 0 & 0 \\ 0 & -(b_3 + b_4) & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$(2) \quad \vec{t}_c = \begin{bmatrix} I & 0 \\ P-C & I \end{bmatrix} \vec{t}_p$$

P, C — cross product matrices of \vec{p} and \vec{c}

$$\vec{p} = \begin{bmatrix} -(b_3 + b_4) \\ -b_6 \\ 0 \end{bmatrix}$$

$$\vec{c} = \begin{bmatrix} -(b_3 + b_4) \\ 0 \\ 0 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 0 & -b_6 \\ 0 & 0 & b_3 + b_4 \\ b_6 & -(b_3 + b_4) & 0 \end{bmatrix}$$

$$C = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & (b_3 + b_4) \\ 0 & -(b_3 + b_4) & 0 \end{bmatrix}$$

(7)

$$P-C = \begin{bmatrix} 0 & 0 & -b_6 \\ 0 & 0 & 0 \\ b_6 & 0 & 0 \end{bmatrix}$$

$$\Rightarrow \vec{c} = (P-C)\vec{\omega} + \vec{p} = \begin{bmatrix} -b_6 \\ 0 \\ b_6 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1-b_6 \\ 1 \\ 1+b_6 \end{bmatrix}$$

$$\begin{cases} J_{11}\vec{\theta}_a + J_{12}\vec{\theta}_w = \vec{\omega} \\ J_{21}\vec{\theta}_a = \vec{c} \end{cases}$$

$$\vec{\theta}_a = J_{12}^{-1}\vec{c} = \begin{bmatrix} 0 & -1/(b_3+b_4) & 0 \\ 0 & 0 & -1/(b_3+b_4) \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1-b_6 \\ 1 \\ 1+b_6 \end{bmatrix}$$

$$= -\frac{1}{b_3+b_4} \begin{bmatrix} 1 \\ 1+b_6 \\ (b_3+b_4)(1-b_6) \end{bmatrix}$$

$$\vec{\theta}_w = J_{12}^{-1}(\vec{\omega} - J_{11}\vec{\theta}_a)$$

$$= \begin{bmatrix} -1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix} \left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \frac{1}{b_3+b_4} \begin{bmatrix} 0 \\ 1+b_6 \\ -1 \end{bmatrix} \right)$$

$$= \frac{-1}{b_3+b_4} \begin{bmatrix} b_3+b_4 \\ 1+b_3+b_4 \\ -1+b_3+b_4-b_6 \end{bmatrix}$$

$$(3) \quad J_{11}^T \vec{N}_w + J_{21}^T \vec{f} = \vec{\tau}_a$$

$$J_{12}^T \vec{N}_w = \vec{\tau}_w$$

$$\vec{N}_w = \vec{n} + (\vec{p} - \vec{c}) \times \vec{f} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ -b_6 \\ 0 \end{bmatrix} \times \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1-b_6 \\ 1 \\ 1+b_6 \end{bmatrix}$$

⑧

$$\vec{T}_W = J_{12}^T \vec{u}_W = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1-b_6 \\ 1 \\ 1+b_6 \end{bmatrix} = - \begin{bmatrix} 1-b_6 \\ 1+b_6 \\ 1 \end{bmatrix}$$

$$L_a = J_{21}^T \vec{f} + J_{11}^T \vec{u}_W$$

$$= \begin{bmatrix} 0 & -(b_3+b_4) & 0 \\ 0 & 0 & -(b_3+b_4) \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 1 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1-b_6 \\ 1 \\ 1+b_6 \end{bmatrix}$$

$$= \begin{bmatrix} 1-b_3-b_4+b_6 \\ -1-b_3-b_4 \\ -1 \end{bmatrix}$$