

lecture 8

convolution

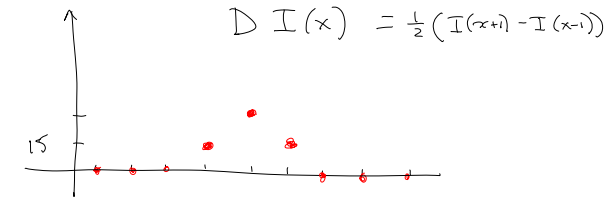
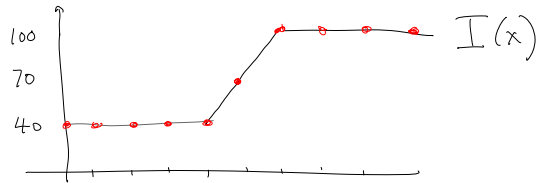
Motivation - edge detection



Local difference operator

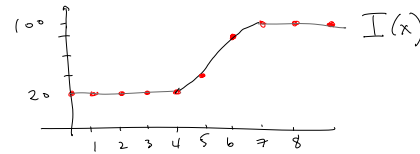
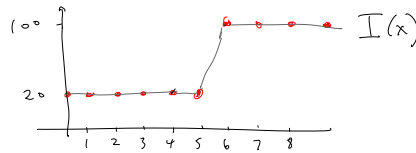
$$D I(x) \equiv \frac{1}{2} (I(x+1) - I(x-1))$$

$$\approx \frac{d}{dx} I(x)$$



Local Average

$$B I(x) = \frac{1}{4} I(x-1) + \frac{1}{2} I(x) + \frac{1}{4} I(x+1)$$



Convolution

$$f(x) * I(x) \equiv \sum_{x'} f(x') I(x-x')$$

$$= \dots + \dots$$

$$+ f(1) I(x-1)$$

$$+ f(0) I(x)$$

$$+ f(-1) I(x+1) + \dots$$

Convolution

$$f(x) * I(x) \equiv \sum_{x'} f(x') I(x-x')$$

Cross Correlation

$$f(x) \circ I(x) \equiv \sum_{x'} f(x') I(x+x')$$

$$f(x) * I(x) \equiv \sum_{x'} f(x') I(x-x')$$

$$D I = \frac{1}{2} (I(x+1) - I(x-1))$$

$$B I(x) = \frac{1}{4} I(x-1) + \frac{1}{2} I(x) + \frac{1}{4} I(x+1)$$

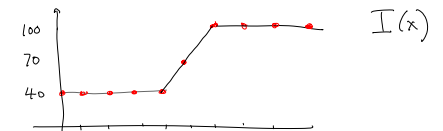
$$f(x) = \begin{cases} -\frac{1}{2}, & x=1 \\ \frac{1}{2}, & x=-1 \\ 0, & \text{otherwise} \end{cases}$$

$$f(x) = \begin{cases} \frac{1}{4}, & x=1 \\ \frac{1}{2}, & x=0 \\ \frac{1}{4}, & x=-1 \\ 0, & \text{otherwise} \end{cases}$$

Boundary Conditions

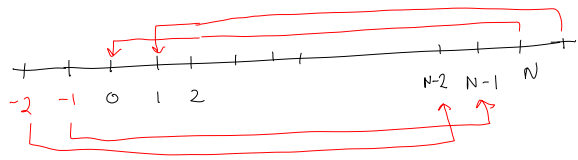
$$f(x) * I(x) \equiv \sum_{x'=-\infty}^{\infty} f(x') I(x-x')$$

If $I(x)$ is defined on $x \in \{0, \dots, N-1\}$ then you can "pad" $I(x)$ with zeros outside of $\{0, \dots, N-1\}$. Other possibilities for padding exist.



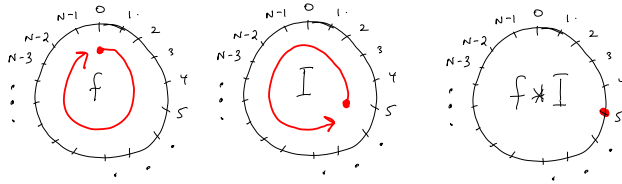
Periodic Boundary Conditions

If $I(x)$ is defined on $x \in \{0, \dots, N-1\}$.
 Pretend that signal $I(x)$ is periodic.
 $I(0) \equiv I(-N) \equiv I(N) \equiv I(2N)$ etc.
 $I(1) \equiv I(1-N) \equiv I(N+1) \equiv$ etc.
 $I(2) \equiv I(2-N) \equiv I(N+2) \equiv$ etc.



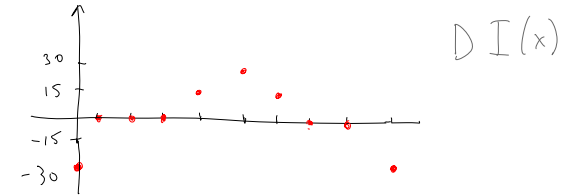
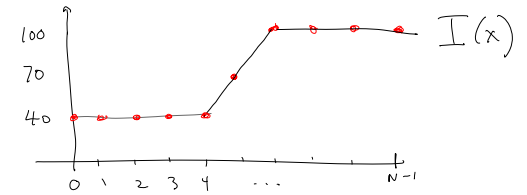
Circular Convolution

$$f(x) * I(x) \equiv \sum_{x'=0}^{N-1} f(x' \bmod N) I((x-x') \bmod N)$$



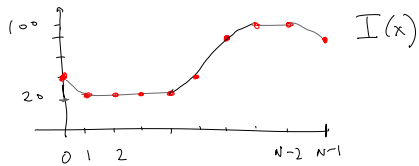
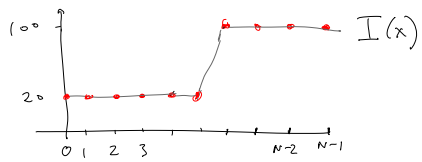
e.g. $x=5$

$$D I(x) = \frac{1}{2} (I(x+1) - I(x-1))$$



Local Average

$$B I(x) = \frac{1}{4} I(x-1) + \frac{1}{2} I(x) + \frac{1}{4} I(x+1)$$



Convolution is Commutative

$$f(x) * I(x) = I(x) * f(x)$$

Proof:

$$\begin{aligned} & f(x) * I(x) \\ &= \sum_{x'=-\infty}^{\infty} f(x') I(x-x') \quad \text{Let } x-x'=w \\ &= \sum_{w=-\infty}^{\infty} f(x-w) I(w) \\ &= I(x) * f(x) \end{aligned}$$

Circular Convolution is Commutative

$$f(x) * I(x) = I(x) * f(x)$$

Proof:

$$\begin{aligned} & f(x) * I(x) \\ &= \sum_{x'=0}^{N-1} f(x' \bmod N) I((x-x') \bmod N) \quad \text{Let } x-x'=w \\ &= \sum_{w=x-(N-1)}^{x-(N-1)} f((x-w) \bmod N) I(w \bmod N) \\ &= \sum_{w=0}^{N-1} f((x-w) \bmod N) I(w \bmod N) = I(x) * f(x) \end{aligned}$$

Cross correlation is not commutative

Proof: $f(x) \circ I(x) \stackrel{?}{=} I(x) \circ f(x)$

$$\begin{aligned} & f(x) \circ I(x) \\ &= \sum_{x'=-\infty}^{\infty} f(x') I(x+x') \quad \text{Let } x+x'=w \\ &= \sum_{w=-\infty}^{\infty} f(w-x) I(w) \\ &\neq \sum_{w=-\infty}^{\infty} f(w+x) I(w) = I(x) \circ f(x) \end{aligned}$$

↑ not the same thing

Convolution is Associative

$$(f(x) * g(x)) * h(x) = f(x) * (g(x) * h(x))$$

Example

$$(D(x) * B(x)) * I(x) = D(x) * (B(x) * I(x))$$

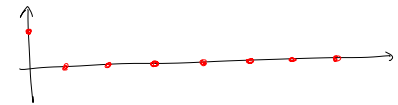
Convolution is Distributive

$$(f(x) + g(x)) * h(x) = f(x) * h(x) + g(x) * h(x)$$

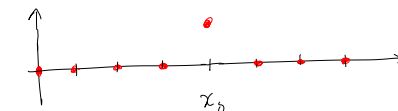
Proof is straight forward

Impulse Function

$$\delta(x) = \begin{cases} 1, & x=0 \\ 0, & \text{otherwise} \end{cases}$$



$$\delta(x-x_0) = \begin{cases} 1, & x=x_0 \\ 0, & \text{otherwise} \end{cases}$$



$f(x)$ is called a "Impulse Response". Why?

$$f(x) * \delta(x) \equiv \sum_{x'=0}^{N-1} f(x') \delta((x-x') \bmod N) = f(x)$$

$$f(x) * \delta(x-x_0) = f(x-x_0)$$

Convolution as a sum of shifted functions

$$I(x) = \sum_{x'} I(x') \delta(x-x') = I(x) * \delta(x)$$

Convolution of $I(x)$ with $f(x)$ is a sum of shifted impulse responses, i.e. sum of responses to shifted impulses.

$$\begin{aligned} f(x) * I(x) &= f(x) * \sum_{x'} I(x') \delta(x-x') \\ &= \sum_{x'} I(x') (f(x) * \delta(x-x')) \\ &= \sum_{x'} I(x') f(x-x') = I(x) * f(x) \end{aligned}$$

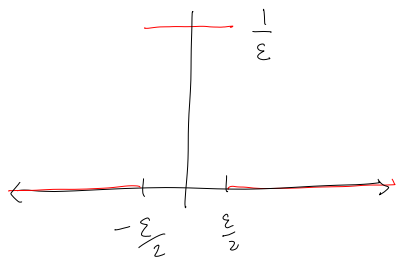
Continuous Convolution

$$I(x) * f(x) = \int_{-\infty}^{\infty} I(x') f(x-x') dx'$$

Interpretation: add up infinitely many versions of $f(x-x')$, each weighted by $I(x') dx$.

Continuous Impulse Function

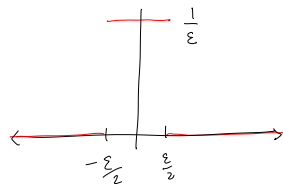
$$\delta_\epsilon(x) = \begin{cases} \frac{1}{\epsilon}, & |x| < \frac{\epsilon}{2} \\ 0, & \text{otherwise} \end{cases}$$



$$\int \delta_\epsilon(x) dx = 1$$

Impulse Function $\delta(x)$

$$\delta_\epsilon(x) = \begin{cases} \frac{1}{\epsilon}, & |x| < \frac{\epsilon}{2} \\ 0, & \text{otherwise} \end{cases} \quad \delta(x) = \lim_{\epsilon \rightarrow 0} \delta_\epsilon(x)$$



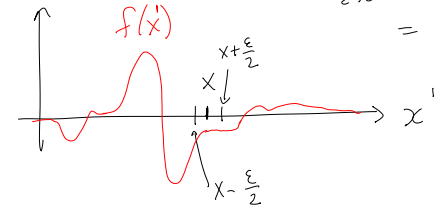
$$\begin{aligned} \int \delta(x) dx &= \lim_{\epsilon \rightarrow 0} \int \delta_\epsilon(x) dx \\ &= \lim_{\epsilon \rightarrow 0} 1 = 1 \end{aligned}$$

Continuous Impulse Response Function $f(x)$

$$f(x) * \delta(x) = f(x)$$

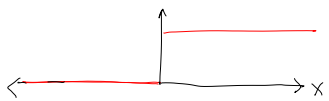
Why?

$$\begin{aligned} f(x) * \delta(x) &= \int f(x') \delta(x-x') dx' \\ &= \lim_{\epsilon \rightarrow 0} \int f(x') \delta_\epsilon(x-x') dx' \\ &= f(x) \end{aligned}$$

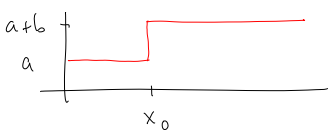


Unit step function $u(x)$

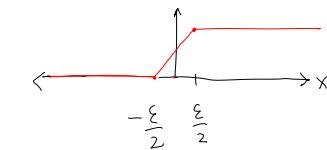
$$u(x) = \begin{cases} 1, & x \geq 0 \\ 0, & \text{otherwise} \end{cases}$$



$$I(x) = a + b u(x-x_0)$$



$$u(x) = \begin{cases} 1, & x \geq 0 \\ 0, & \text{otherwise} \end{cases}$$



$$u_\epsilon(x) = \begin{cases} 1, & x \geq \frac{\epsilon}{2} \\ \frac{1}{2} + \frac{1}{\epsilon} x, & |x| < \frac{\epsilon}{2} \\ 0, & x \leq -\frac{\epsilon}{2} \end{cases}$$

$$\begin{aligned} \frac{d}{dx} u_\epsilon(x) &= \begin{cases} \frac{1}{\epsilon}, & |x| < \frac{\epsilon}{2} \\ 0, & \text{otherwise} \end{cases} \\ &= \delta_\epsilon(x) \end{aligned}$$

$$\Rightarrow \delta(x) = \frac{d}{dx} u(x)$$

Continuous vs. Discrete Derivatives

Let $g(x)$ be differentiable at x

$$\frac{d}{dx} g(x) = \lim_{\epsilon \rightarrow 0} \frac{g(x+\epsilon) - g(x-\epsilon)}{2\epsilon}$$

$$D g(x) = \frac{g(x+1) - g(x-1)}{2}$$